# **Post-Lab Write Up**

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Lab: Guessing Game

1. Describe the process you went through to solve this problem (complete this lab)? 3 to 4 sentences should suffice.

I did use my submission from CS 141 as a reference, but I cleaned it up quite a bit and removed 2 unnecessary methods.

When I turned this project in for CS141 I didn’t actually have everything working properly. With this iteration I was able to get most things sorted out.

With the exception of main, the logic of my other methods was pretty solid, so I just set breakpoints in main and stepped through to see where I was getting hung up.

1. What went well in this process?

Most things went well.

1. What was challenging/difficult in this process?

The only thing that I was really getting stuck on was evaluating the first letter of the users response regardless of case. I know I have used equalsIgnoreCase and the scanner method .next() to accomplish this in past projects, but I could not get this to spec in this assignment.

1. Think about a particular challenge that you faced in this lab. What was this challenge? How did you work past that challenge and overcome it?

I have used intellij idea very minimally in the past, but not enough to understand the build/run system. It was particularly challenging for me to interact with this while trying to write and debug the assignment.

1. What will you do differently in the future to avoid/overcome these challenges?

I am not sure what I would do differently. I think it really comes down to just using the platform more.

1. What is something that you learned while working on this lab?

How to properly configure project settings/structure in intellij 😊.

1. How can what you learned in this lab be applied to the real world?
2. Are there any bugs in the code that you turned in? If so, what are they? Why did you not fix them? (e.g. lack of time, lack of knowledge, etc)

I don’t have any bugs that I am aware of.